



Topic name	Term	Skills developed	Prior learning	Next link in curriculum
NOSTALGIA	Autumn	<ul style="list-style-type: none"> To gain knowledge and understanding how music and fashion have influenced each other from 1960-90s from a variety of sources eg. Garments, Posters, record sleeves To develop a Mindmap of ideas based on a Nostalgia and fashion Decade. To analyse a variety of collage artists eg. Sofia Barea, Peter Blake, Rcolo and Sarah Ahearn to evoke music and memories. To analyse paper construction of garments and find appropriate artists/designers eg. Jennifer Collier and Zoe Bradley and apply to theme of Music and Fashion. To study artists/designers who have used continuous line as inspiration and learn new techniques eg. Egon Scheile, Michael Craig Martin, Stella McCartney, Nike Schroeder. To gain knowledge of how designers have been inspired by Music eg. Pam Hogg, Balmain, Givenchy. To gain understanding of surface pattern from a particular era and make links to their own work. To learn about different styles of fashion illustration to enhance their own work 	Artist analysis and creative presentation skills previous covered in Year 11 Textile Design projects.	AO1 Develop ideas through investigations, demonstrating critical understanding of sources
		<ul style="list-style-type: none"> To explore photography through editing in power point and photo-shop. To learn the process of transferring images through heat transfer and emulsion printing. To explore different fabrics and textile processes to produce a fabric collage based on their chosen theme/ song lyrics/memory. To create samples using different papers and paper manipulation techniques. To create paper fashion illustrations of their designs. To construct a paper garment thinking about form, structure, papers and paper manipulation techniques and surfaces. 	Textile techniques in stitching and embroidery previous covered in GCSE Photography, drawing, design skills, and some textile techniques previously covered in Year 10 & 11 Textile Design projects.	AO2 Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.



		<ul style="list-style-type: none"> To experiment with continuous line through drawing and the sewing machine. To introduce printing skills of mono printing, stencilling and etching. To create fashion illustrations of design ideas and create a variety of textile samples using different textile techniques appropriate to intentions 		
	Autumn/ Spring	<ul style="list-style-type: none"> To record musical instruments, objects and portraits evoking music through photography and editing. To record from direct experience, photography and secondary images in different media and techniques. To use their photography and studies to create form, motifs and surface pattern. To record ideas in written format to review and refine as work progresses. 	Photography, drawing, design skills, illustration, creative presentation of sketchbook work and textile processes previously covered in Year 12 Nostalgia Textile Design project Autumn term.	AO3 Record ideas, observations and insights relevant to intentions as work progresses
	Spring	<ul style="list-style-type: none"> A3 sketchbook exploring the theme demonstrating analysis of artists/designers and development of ideas. Leading to a final design for a garment A creative paper garment construction showing an understanding of paper manipulation and use of different papers based on NOSTALGIA decade. A dramatic and creative fashion garment based on research and observations showing a variety of different textile processes. 	Fashion illustration, textile processes and techniques, garment construction learned at GCSE and Year 12 Nostalgia Textile Design	AO4 Present a personal meaningful response that realises intentions and demonstrates understanding of visual language
PERSONAL INVESTIGATION UNIT 1	Spring/ Summer	<ul style="list-style-type: none"> Introduction to Personal investigation A'level course. To gain knowledge and understanding about art and design history linking to key artists and designers. Learning how to analyses present research through a sketchbook to A' level standard Introduce in depth a number of themes. Create a power point and essay based on theme. To learn how to write a 2000-3000 word essay analysing artists/designers work based on a theme. 	Artist analysis and creative presentation skills previously covered in Year 12 Nostalgia project Textile DEsign	