

Curriculum Map - Year 11 - Textile Design (2023-24)

Topic name	Term	Skills developed	Prior learning	Next link in curriculum	Other notes
Water and Fashion Design.	Autumn	 To learn and gain knowledge about surface patterns and create some examples. To work to a design brief To develop design ideas and illustrations for a final piece. To use textile techniques and combine different textile processes to create samples using dye effects, tie dye, batik, fabric painting, surface embellishment and embroidery and experiment with trimmings and fastenings appropriate to intentions. To make and construct a garment showing understanding of fabric, processes, and construction. To make and present all work showing a high standard of finish. Working independently and problem solving. Complete a final piece in a set time enabling to work independently and increasing pace to a set deadline. Review, refine and evaluate their own work to improve the final piece and preparation boards whilst reflecting on their work. 	Drawing, design skills, artist analysis, textile skills and processes, photography skills. Creative presentation boards	 Externally Set Assignment AO1 : Critical and Contextual Content :Artists/Designers AO3 : Record ideas and observations AO2: Experimenting, techniques and processes. AO4: Personal, informed response 	Literacy/Numeracy/Bri tish Values To analyse and evaluate their ideas explaining connections with their work and others in written analysis and presentation of a project. Students will be working more independently and working to their strengths. They will be making their own choices and refining and reviewing their work as it progresses building resilience. Working to deadlines and time constraints enabling students to build up resilience and confidence in their own skills and abilities.



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EXTERNALLY SET ASSIGNMENT- AQA Textile Design	Spring	 To choose a set theme and work to examination criteria for Assessment objectives. Complete a final piece in 10hour exam. Produce a PowerPoint and preparation board depending on artists studied. Take photographs and make studies in different media and mount on board. Produce a development board of design ideas, final design, variety of textile samples, pattern plans. Complete a textile piece based on own observations connecting to artists' and designers in 10-hour examination 	A' level Textile Design AO1: Critical and Contextual Content: Artists/Designers AO3: Record ideas and observations AO2: Experimenting, techniques and processes. AO4: Personal, informed response	Students will be putting into practice their skills and knowledge over the course. Working independently and making personal choice on examination question
Coursework Portfolio	Summer	After examination, improve and complete any outstanding coursework.		