



Topic name	Term	Skills developed	Link to NC subject content	Prior learning	Next curriculum link
Fine Art – Fauvist Self Portraits	<i>Autumn</i>	- To produce their own fine art piece based on Portraits using watercolour paints and colour pencils. - To analyse different artists' work inspired by portraits. - To learn how to draw different facial features and how to draw from a photograph using a grid. - To explore different media and processes. - To develop their understanding of colour theory, relationships and mood. - To gain an understanding of Fine Art processes by researching artists working in this field.	Students should be taught: - To use a range of techniques to record their ideas and observations in a sketchbook. - To use a range of techniques and media, to increase their proficiency in the handling of different materials. - To analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work. - Learn about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day. - To build on prior Fine Art skill, knowledge and understanding.	Foundation skills in Art, Creative presentation. Organisation, Awareness of good Citizenship, Self-awareness and Self Expression, Artist influences, Building up confidence and resilience Good moral values, Creative process, Developing individuality,	<i>Year 9 Fine Art project</i>
Textile Collaged Portraits	<i>Spring</i>	- To learn about artists and the artwork they make. - To investigate inspirations, processes, materials and techniques through making. - To develop skills using textiles and textile techniques - To explore ideas by selecting appropriate fabrics, colours and	- To record own ideas, thoughts and experiences in both visual and written forms to convey an insight relevant to their intentions. - To analyse, discuss and present research including written notes. - To investigate a range of new skills, showing increasing confidence	Drawing, design skills, artist analysis, textile skills and processes, Creative presentation in a sketchbook. Gaining artist understanding, Design process, Good moral values Awareness of good citizenship.	<i>Year 9 Textile Design project</i>



		pattern to show understanding and express form, mood and emotion To develop a textile portrait inspired by initial contextual source	- To build on prior textiles skill, knowledge and understanding - To develop skills and processes through a variety of media and processes reflecting and refining ideas through experimentation and selection as it progresses	Building confidence and resilience Roles and responsibility in society, Tolerance, Design Appreciation, Individuality	
Graphic Design Character designs and illustration.	<i>Summer</i>	- To analyse the work of an artist/illustrators and develop their own designs. - Creative story writing inspired by artist imagery. - To design a character illustration based on themselves. - To gain an understanding of Graphic Design and the stages of creating an illustration, presenting their design work in a creative and visual way.	- To use a range of techniques and media, - To increase their proficiency in the handling of different materials. - To design and develop using image and text using imaginative and creative knowledge and understanding. - To analyse and evaluate their own work, and that of others, in order to strengthen their work. - Visual impact or applications of their work about the history of art, craft, design, and architecture, including periods, styles, and major movements	Drawing, design skills, artist analysis, graphic skills and processes, creative presentation. Influences of Culture, Key Events, Awareness of good citizenship, careers Working to a design brief, Design process, Individuality, Imagination, Building confidence Roles and responsibility in society, Tolerance, Design Appreciation, Individuality	<i>Year 9 Graphics Communication project</i>