



### Grand Theft Auto (GTA)



GTA is rated 18+ by PEGI (a couple of versions are rated 16+), this is largely because of bad language, violence, glamourisation of crime and the depiction of drugs. **GTA is not suitable for those under this age.**

#### What do I need to be aware of?

- Mature content
- In game chat
- In game spending – make sure your bank account details are not linked.

#### Call of Duty Mobile

There is also a mobile version of Call of Duty for Android and iOS devices. Find out more about this version here:

<https://www.net-aware.org.uk/networks/call-of-duty-mobile/>

It is important to talk to your child regularly about what they are playing online and make sure that they know that they should always talk to you or another trusted adult if they have any concerns.

#### What can we play instead?

You can use this database to search for games based on your child's age: <https://www.taminggaming.com/cgi-bin/taminggaming.cgi>

### Squid Game – rated 15+

Have you heard of Squid Game? It's one of Netflix's latest releases about a group of people participating in a series of children's games in the hope of winning a large cash prize. It has been **rated 15** by the British Board of Film Classification (BBFC). The BBFC focus on helping you choose what is appropriate for your family to watch. You can find out why Squid Game has been rated 15 by visiting the BBFC:

<https://www.bbfc.co.uk/release/squid-game-q29sbgvidglvbipwwc01mzm3ndg>.

Due to its current popularity, content from this show can be found on numerous other platforms such as YouTube, TikTok and Roblox, so your child may come across this show without even viewing it on Netflix. Content may range from trailers of the show or content that other people create such as memes, re-enactments and games.

#### What can I do?



#### More information:

It is important to talk to your child regularly about what they are watching and ensure that they know they should always tell you or another trusted adult if they do see anything upsetting. You can find out more about the type of inappropriate content your child might come across online, how to deal with it and links to further support here:

<https://www.internetmatters.org/issues/inappropriate-content/learn-about-it/>

# Your Child's Online Life

There is so much that we can do online nowadays including playing games, chatting with others, watching TV or sharing our videos/photographs. Being online can be great but it's important that we set boundaries for our children to keep them safe whilst they explore being online, develop their digital resilience and understanding of what to do if anything negative happens when online.



So how can we help keep our children safe? We can start by checking age restrictions/ratings. **It's important that we follow these to ensure that what our children are doing or seeing online is appropriate for their age.**

## Where can I find age ratings?

- **Films:** The British Board of Film Classification (BBFC) rate films. This page includes a link to a 'Parents' Guide to Age Ratings': <https://www.cbbfc.co.uk/resources/viewing-films-safely-online>.
- **Video games:** PEGI provides age classifications for video games. PEGI **considers the age suitability of a game, not the level of difficulty**. It is important to note that PEGI do not take into consideration user generated content within games (such as on Roblox) and the chat facilities within games.
- **Apps:** Check the individual age ratings within the relevant app store. We also recommend that you download any apps and play them yourself to check their suitability.
- **Social Media networks:** All social media networks have a minimum age rating; they are all at least 13+.

## What else can I do?

- Explain the importance of age ratings to your child.
- Go online together and let your child show you what they are accessing online.
- Set up parental controls on your broadband, devices, consoles and on any individual apps that your child is using. This will reduce the chances of them accessing anything unsuitable as well as viewing inappropriate content for example whilst on YouTube.
- Chat to your child regularly about what they are doing online and as always, remind your child that if anything is worrying them about what they see online then they should tell you or another trusted adult.

## What if my child has seen something inappropriate?

This is a useful article from Thinkuknow explaining what to do and who to contact if you have any concerns:  
<https://www.thinkuknow.co.uk/parents/articles/what-to-do-if-your-child-has-seen-something-inappropriate-online/>

## #AskTheAwkward

Do you need help talking to your secondary aged child about online relationships? #AskTheAwkward has been set up by Thinkuknow and features films and resources to help you start a conversation:

<https://www.thinkuknow.co.uk/parents/ask-the-awkward/>

## How to spot scams

Do you know how to spot a scam email/text/phone call? This article details what you should do if you receive a scam email and provides guidance on how to spot a scam email:

<https://www.actionfraud.police.uk/scam-emails>

It's important to remember that your bank (or any other official source) should never ask you to supply personal information in an email. If you need to check, call them directly.

## Further information

The National Cyber Security Centre provide guidance on how to deal with suspicious emails and text messages:  
<https://www.ncsc.gov.uk/guidance/suspicious-email-actions>

## Anti-Bullying week: 15<sup>th</sup> – 19<sup>th</sup> Nov 2021

This year, the theme is One Kind Word. The Anti-Bullying Alliance have worked with Kidscape to develop a tool for parents and carers to help them support their children and bring Anti-Bullying Week to life. You can find out more here:

<https://anti-bullyingalliance.org.uk/anti-bullying-week/parents-and-carers>

## Year 7 Online Safety Drama Performance and Workshop

### Altru Drama Group



In the last week before half-term, we welcomed Altru Drama Group into school for the day. They hosted a drama performance and workshop for our Year 7 students. The piece they performed was called 'Olivia's Story', part of their 'Challenging Choices' series of performances aimed at supporting the personal development curriculum in schools. The performance focused on the use of mobile phones and social media amongst Year 7 students. As part of the sessions, they spent time exploring the choices made by the character through creative activities and discussion.



## WKGS Digital Leaders – Recruiting Now

Digital Leaders are a group of students who promote safe, responsible use of digital technology through peer education. They meet weekly to discuss current online safety issues and plan/deliver campaigns to promote safety, digital well-being and resilience. Please see below for a little more about what Digital Leaders do. We are looking to recruit some new members.

Please see student notices and assemblies over the next few weeks for how to get involved.

To get our message across, we use small-scale methods, such as posters and leaflets stuck around the school. Before covid, we held assemblies in the hall for a year group or two at a time. During the coronavirus pandemic, we adapted to produce digital assemblies which showed our message just as effectively. These projects have allowed us to spread our message schoolwide, however our most effective technique is advertising through our social media accounts, which have got us attention from the Childnet Digital Leaders team and celebrities!

So, if any of the things discussed above interest you, come join us! We meet on a Thursday lunchtime at 1:15

Izzy (Year 10) & Betsy (Year 11)

